



User Manual

XSound Dictaphone and Sound Player for Blackberry Smart Phones

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XSound Dictaphone and Sound Player for Blackberry Phones

Dear Customer,

Thank you for choosing XSound Dictaphone and Sound Player for Blackberry phones.

XSound is a sound player for Blackberry Smart Phones with cool and clear graphical user interface.

With this application you can find all mp3 and wav songs on your device (on both of storage devices: phone memory and memory card).

With playlist editor you can rearrange and edit the list of available songs.

With skin support you can change skins of the application, or change the background of the screen with any of your favorite pictures.

You can use the application as Dictaphone. The saving lectures, talks and listen them back now is easy to use.

The application is shareware. It means it is not for free. But before you purchase it, you can try its functionality. You can listen to 15 minutes music for free. You can unlock this lock with registration code, which you can get it by purchase.

The only place where you can buy it is the “Smart Generation” site:

www.blackberry-softwares.com

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Installation:

The application is available in many languages. With the installation the program localizes itself. The available languages are English, German, French, Spanish, Hungarian and Serbian.

The installation file includes the skin images and core application.

For installation is required minimum 4 Mbytes free spaces.

At the first start – if device is asking – allow application to access user data. Otherwise the program can not store application data. It can cause improper run.

Supported devices

- Blackberry Curve 8300, 8310, 8320
- Blackberry 8800 Series (8800, 8810, 8820)
- Blackberry Pearl 8100, 8120, 8130

Also supported devices – the controls are different from previously mentioned devices:

- Blackberry 8700c, 8700g, 8700r, 8703e, 8705g, 8707g
- Blackberry 7130, 7130e, 7130g

The application can be installed to other devices, too. But the controls can be accessed limitedly.



User manual:

Overview

You can choose from three screens at start up of the application.

They are:

- The Player window
- The Playlist window
- The Settings window

The behavior of controls of the application is can be different as usual. At the bottom of the screen you can see the actual option for which are attached the “Menu” and “Back” buttons. So this two buttons are the main control of the application. By them can be reach the core functions of the program.

Older devices have no “Menu” button. For this option are used “Alt” + “Convenience key” button – button between “Send” and “End” buttons.

To navigate between windows press the joystick or the navigation ball left or right. On older devices press the “Convenience key” button.

The **Player window** shows information about currently playing song (ID3 tag information – song title, artist –, length etc.). Also it shows the status of the player – is it paused, is it playing or is it stopped etc; are “Random playing” or “Repeat” options enabled. These last two options are available for change in “Setting” window.

The **Playlist window** contains the list of the available songs. The engine has to find all your songs with mp3 or wav extensions. If you want to add song independently, choose the “Open file” or “Open directory” options from the “Options” menu. With these controls you can browse on your storage devices. Only the suitable folders and files can be opened – folders containing supported song files. You can refresh the list by selected it from Options menu.

The **Setting window** shows the setting list of the options what can be changed all over the time. Some options are available only when the application isn’t playing a song. This is needed to keep the resources on low usage. (For example: all menu points of Options menu are available only when the sound engine is stopped). You can change the selected option by clicking on it with joystick or with navigation ball.

Options menu:

- Open file: you can add new files to playlist (browse manually the storage devices). The suitable files will be listed in the browser.
- Open directory: it is similar to previous feature. Here you can add the whole content of directory. It is not working recursively. One song can not be added twice to the list.

Use joystick or navigation ball to find files (move left for listing the parent directory, move right to open selected directory – also usable buttons are ‘D’ and ‘J’).

- Next theme: draw next theme. For now 4 themes are available.
- Background: manipulate the background.

- Play: playing the currently loaded song.
- Help: shows help information about the currently shows window.
- About: shows the Copyright information.
- Exit: exit from XSound to the Operation System and store currently settings.
- Stop: stop the song playing.
- Hide: run application in background.

Manipulate Background

The image processing is very slow. It is recommended to use images fit for screen, or images not larger than 200 Kbytes. After changing the background image; the redrawing of the screen can take some time. It can be more minutes. So, if you do not need don't use this option usually. After setting the background, the application is trying to save the background to file. It also can take some times. On every starts XSound shows your last loaded background.

Select "No Background" option to load default image of the skin.

The Playlist Editor

The Playlist Editor is available in Playlist window by pressing the joystick or navigation ball. In this pop-up menu you can change the status of playlist – delete items from the playlist, move items up or down, or add command to playing the selected song.

You can save the state of the playlist to reload it in later.

Settings

These setting are available in Settings window.

The features are the follows:

- Random play mode
 - If this option is enabled the Sound Engine is playing the songs of playlist in random order.
- Play mode
 - In "Normal" mode the Sound Engine stops after the last song.
 - In "Repeat list" mode the Sound Engine is playing the first song of the playlist after it's finished with last.
 - In "Repeat track" mode the Sound Engine plays the same song until it is not stopped.
- Screensaver
 - It means the device's default screensaver. If it is turned on, the application turns on the screensaver – or turns off the screen if it is specified.
- Timer mode
 - Specify the elapsed or the remaining time to be showed on "Main screen".
- Playlist on startup – Specify what to happen on startup with playlist.
 - Search for songs on storage devices – it can take some time.

- Or load last loaded playlist.

Controlling the Sound Engine:

The first song from the playlist is loaded to engine at application start. By pressing the play option, the device starts to play the song. The currently played song can be changed by selecting it from playlist. To pause player press the navigation ball, or joystick. Also with this control you can unpaue the player. To stop the Sound Engine, press the stop option.

Commands on the numerical keyboard:

- ‘*’ or ‘0’ mute or unmute the device.

Following command available only in play mode:

- ‘E’ seek backward into mp3 song;
- ‘U’ seek forward into mp3 song;
- ‘D’ play previous song in the playlist;
- ‘J’ play next song in the playlist.

Commands on the numerical keyboard are working on all the screens.

Change the volume:

On Player window press the joystick or navigation ball continually up or down. Also you can use side buttons – if they are available.

Recording voice:

In main Options menu select the “Record” option. Fill out the textbox with the filename where the voice information will be stored.

After it, the display shows the elapsed time of recording status.

To stop record, press stop. Unfortunately the Blackberry API doesn’t support voice recording during call. So, this feature doesn’t work.

The voice is stored in the following path:

file:///store/home/user/settings/XSound/

Afterword

We endeavor to develop the best mp3 player for smart phones.

If you found any issue or have any suggestion do not hesitate to contact us:

support@symbcode.com

Thanks and regards,

Lorand

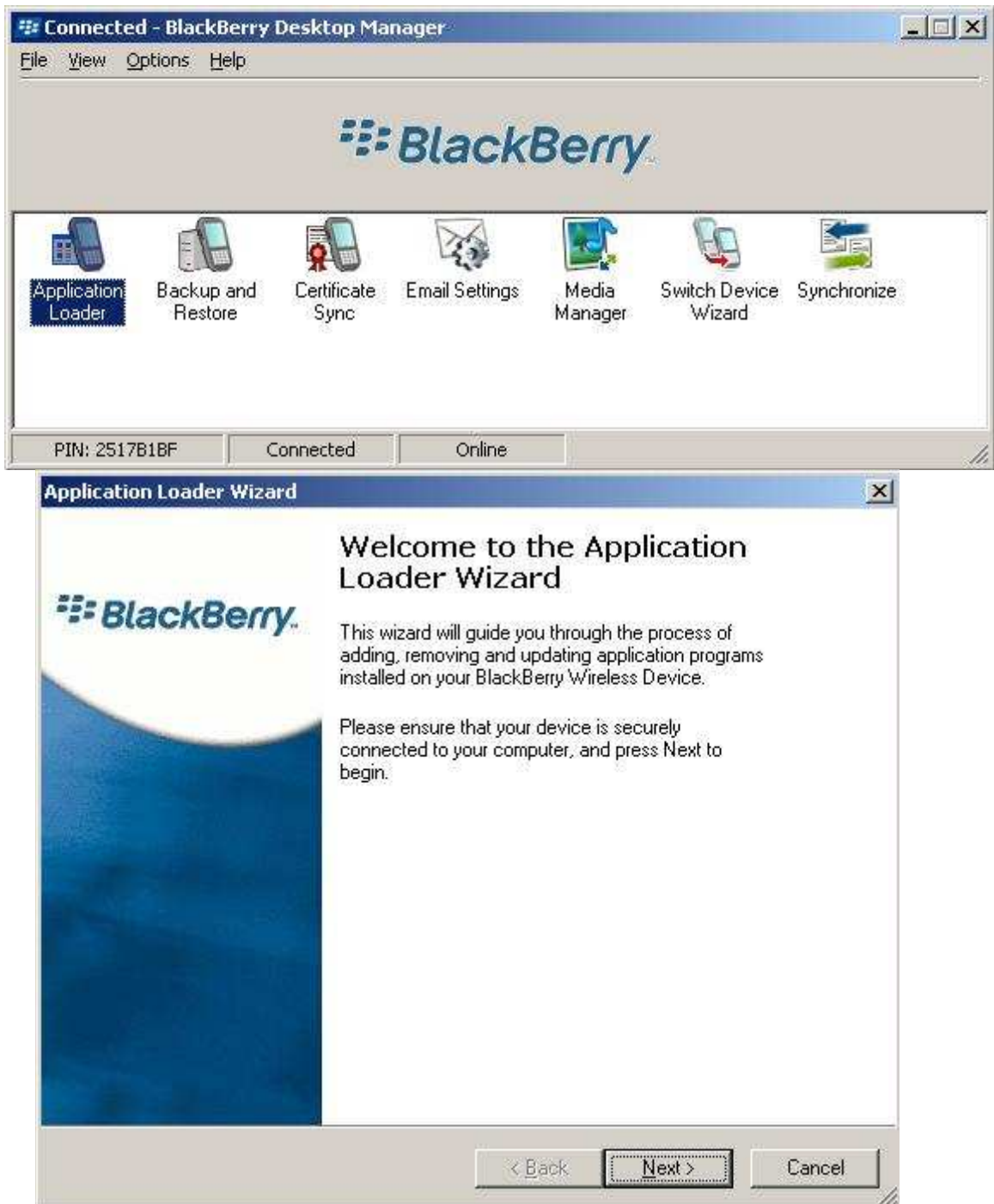
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Appendix

Extract the content of zip file to any directory you specified. Important: all the files have to be copied to the same place.

Installation screenshots:



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